Finding areas and perimeters

Perimeter = distance around the edge of a shape

Area of a rectangle = length x breadth (width)

- Collect 5 or 6 used envelopes of different sizes.
- Ask your child to estimate the perimeter of each one to the nearest centimetre. Write the estimate on the back.
- Now measure. Write the estimate next to the measurement.
- How close did your child get?
- Now estimate then work out the area of each envelope.
- Were perimeters or areas easier to estimate? Why?

You could do something similar using an old newspaper, e.g.

- Work out which page has the biggest area used for photographs.
- Choose a page and work out the total area of news stories or adverts on that page.

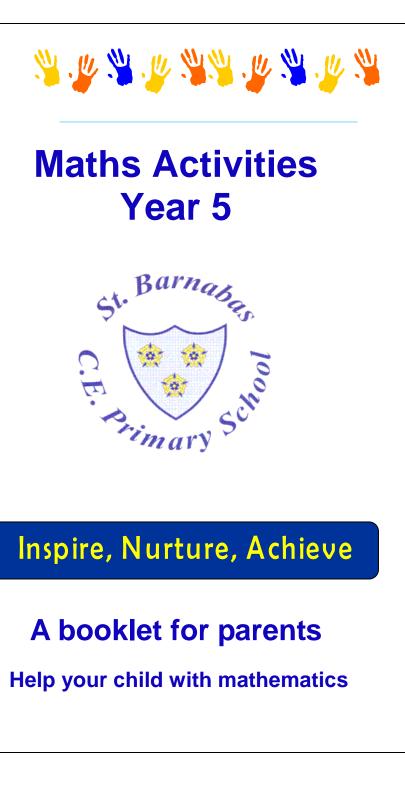
Target 1000

- Roll a dice 6 times.
- Use the six digits to make two three-digit numbers.
- Add the two numbers together.
- How close to 1000 can you get?

Also encourage your child to visit our school website: -

www.st-barnabas-primary.worcs.sch.uk

Our Year Five page has links to many Maths games on line. In addition the children can access Education City through our website. Education City has a wide breadth of Maths games.



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Fun activities to do at home

Times Tables

Make a times-table grid like this.

1	2	3	4	5	6	7	8	9	10
2	4	6	8	10	12	14	16	18	20
3	6	9	12	15	18	21	24	27	30
4	8	12	16	20	24	28	32	36	40
5	10	15	20	25	30	35	40	45	50
6	12	18	24	30	36	42	48	54	60
7	14	21	28	35	42	49	56	63	70
8	16	24	32	40	48	56	64	72	80
9	18	27	36	45	54	63	72	81	90
10	20	30	40	50	60	70	80	90	100

- Shade in all the tables facts that your child knows, probably the 1s, 2s, 3s, 4s, 5s and 10s.
- Some facts appear twice, e.g. 7 x 3 and 3 x 7, so cross out one of each.
- Are you surprised how few facts are left?
- There might only be 10 facts to learn. So take one fact a day and make up a silly rhyme together to help your child to learn it, e.g. *nine sevens are sixty-three, let's have lots of chips for tea!*

Fun activities to do at home

How much?

- While Shopping point out an item costing less than £1.
- Ask your child to work out in their head the cost of 3 items.
- Ask them to guess first. See how close they come!

Times tables

Say together the six times table forwards, then backwards. Ask your child questions, such as:

Nine sixes?	How many sixes in 42?
Six times four?	Forty-eight divided by six?
Three multiplied by six?	Six times what equals sixty?

Repeat with the seven, eight and nine times tables.

Dicey division

For this game you need a 1–100 board (a snakes and ladders board will do), a dice and 20 coins or counters.

- Take turns.
- Choose a two-digit number. Roll a dice. If you roll 1, roll again.
- If your two-digit number divides exactly by the dice number, put a coin on your chosen two-digit number. Otherwise, miss that turn.
- The first to get 10 counters on the board wins.

Line it up

You need a ruler marked in centimetres and millimetres.

- Use the ruler to draw 10 different straight lines on a piece of paper.
- Ask your child to estimate the length of each line and write the estimate on the line.
- Now give them the ruler and ask them to measure each line to the nearest millimetre.
- Ask them to write the measurement next to the estimate, and work out the difference.
- A difference of 5 millimetres or less scores 10 points. A difference of 1 centimetre or less scores 5 points.